

# MAGHULL HIGH SCHOOL – CURRICULUM MAP



<b>Year 11 GCSE Music</b> <b>HALF TERM 3</b> <b>Composition</b>
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Unit:	Lesson 1	Lesson 2 – 6	Lesson 7
<b>LESSON</b> <b>TOPIC QUESTION(S)</b> <b>Composition</b>	<b>Title</b> Review of brief composition	<b>Title</b> Students develop compositional ideas on their given software (Garageband/Sibelius), receiving individual feedback and intervention throughout lessons. Students should develop ideas using a variety of compositional techniques and considering the musical elements.	<b>Title</b> Submission of brief composition
<b>Knowledge &amp; Skills development</b>	<ul style="list-style-type: none"> <li>• Development of skills on specific music notation software</li> <li>• Development of compositional skills including but not limited to the manipulation of rhythm, pitch and harmony.</li> <li>• Development of musical ideas</li> <li>• Ability to take constructive criticism and respond to this feedback</li> <li>• Ability to develop and extend musical ideas in a coherent manner</li> </ul>		
<b>Assessment / Feedback Opportunities</b>	<b>Formative Assessment</b> Verbal teacher assessment (written feedback/guidance may be given if required)	<b>Summative assessment</b> Submission of completed free composition – written feedback given	
<b>Key Vocabulary</b>	Layering Structure Binary Form Ternary Form Song Form Harmonic Device Sequence Chord Sequence Melodic Development Major Minor Modal Consonant		
<b>Literacy/Reading opportunities</b>	<ul style="list-style-type: none"> <li>• Alan Charlton – GCSE Music Composition Workbook</li> <li>• Elaine Gould – Behind Bars: The Definitive Guide to Music Notation</li> </ul>		
<b>Cross Curricular Themes</b>	Art/Design – creating a piece in response to a brief; acting upon feedback.		
<b>Personal Development (Including British Values, RSE, Citizenship)</b>	<ul style="list-style-type: none"> <li>• Students are required to receive and act upon feedback, requiring tolerance</li> <li>• Students require perseverance to complete the work</li> </ul>		
<b>Career Opportunities</b>	Film Music / Video Game Music Composer, Foley Artist		