



**MAGHULL HIGH SCHOOL – CURRICULUM MAP**

HALF TERM 3.2	Lesson 1	Lesson 2-3	Lesson 4	Lesson 5-7	Lesson 8-10
<b>LESSON TOPIC</b> <b>QUESTION(S)</b>  <b>Generating ideas and sustaining a theme</b>  <b>Theme: Own sub-theme chosen last term.</b>	Final piece ideas spider diagram  What could I create for a final piece?	Final piece ideas mood board  What could I create for a final piece?	Final piece samples page  What materials could I use for a final piece? What are their possibilities/constraints?	Final piece composition experiments  What composition/layout is best for a final piece?	Final piece photoshoot  How photographs do I need for my final piece?
	<b>Lesson 11</b>	<b>Lesson 12-13</b>	<b>Lesson 14</b>		
	Final piece idea sketches x4  What subject matter is best for a final piece?	Final piece artist link  What artists can I learn the most from?	Create a series of high-quality final pieces which are personal and highly imaginative (AO4)  How do I create an effective final piece for my project?		
<b>Knowledge &amp; Skills Development</b>	<b>AO1 – Contextual Understanding</b> <ul style="list-style-type: none"> <li>Investigated the work of other artists, craftspeople and designers as well as other sources and used your research to develop a range of ideas.</li> <li>Documented own judgements and opinions about the work of others.</li> <li>Developed own ideas through sustained, focused and coherent investigations, demonstrating a clear understanding of your sources and their relevance to own ideas.</li> </ul>			<b>AO2 – Creative Making</b> <ul style="list-style-type: none"> <li>Explored and refined your ideas throughout each stage of development.</li> <li>Been able to select and experiment with a variety of materials and processes in order to progress your work.</li> <li>Skilfully and safely handled materials and processes to produce quality outcomes.</li> <li>Reviewed work to improve quality as it progresses.</li> </ul>	
	<b>AO3 – Reflective Recording</b> <ul style="list-style-type: none"> <li>Used suitable and varied methods to record ideas, observations and experiences, preferably from first hand, rather than secondary, sources.</li> <li>Demonstrated that research and enquiry has been relevant to personal intentions.</li> <li>Organised and clearly conveyed own ideas as they have developed from research, reflecting on the work as it has progressed.</li> </ul>			<b>AO4 – Personal Presentation</b> <ul style="list-style-type: none"> <li>Presented personal and imaginative ideas and outcomes.</li> <li>Demonstrated the processes through which they have realised their own intentions.</li> <li>Made clear connections between the various parts of your work, including that of other artists, so that it is meaningful and in a sequence that can be easily followed</li> <li>Thought carefully about the final selection and method of presentation of the work.</li> </ul>	
<b>Assessment / Feedback Opportunities</b>	<b>Formative Assessment:</b> <u>Teacher:</u> Cold Calling. Exit Tickets. One-on-One Tutorials. Work-in-Progress (WIP) Reviews. Digital Portfolios with Comments. Checklists for Project Milestones. <u>Peer:</u> Sketchbook Circles. Mark Scheme Peer Analysis.			<b>Summative Assessment:</b> Students are to be provided with feedback per AO1-4 every half term, in the form of a checklist, which includes 'Do To', and 'Aim High; tasks.	

	<p><b>Self:</b> Process Journals/Logs. Checklists for Project Milestones. Mind Mapping for Idea Development.</p>	
<b>Key Vocabulary</b>	Designer Artist Designer Craftsperson Movement Society Community Identity Highlight Mid-tone Shadow Mark Line Colour Scheme Aesthetics Concept Idea Theme Identity Annotate Evaluate Analyse Describe Composition Layout Sketch Background Foreground Detail Blending Intricate Realistic Photography Photograph Photoshop Digital Edit Digital Manipulation Mono Print Ink Roller Aquatint Drawing Observation Continuous Line Primary Source Secondary Source Successful Unsuccessful Outcome Improve Develop Enhance Presentation	
<b>Literacy/Reading Opportunities</b>	<ul style="list-style-type: none"> <li>• Reading about the era/art movements studied. Reading about the work of photographers. (biographies, gallery reviews, interviews)</li> <li>• Reading about materials/techniques/processes and how to use them.</li> <li>• Reading camera instructions,</li> </ul>	
<b>Cross-Curricular Themes</b>	<p>Maths – proportion/quantities/ratio/scales/proportion/size/shape/geometry</p> <p>English –writing to evaluate and analyse</p> <p>History – considered when putting work into context</p> <p>IT – use of computer software to edit/manipulate images</p>	
<b>Personal Development (including British Values, RSE, Citizenship)</b>	<p>Drawing develops students' attention to detail, observation, patience and discipline.</p> <p>Understanding the work of local and international artists and how they have created artwork in an open society.</p> <p>Students discuss their own work, promoting communication skills, self-reflection and awareness.</p>	
<b>Career Opportunities</b>	Designer. Artist. Craftsperson. Curator. Museum worker. Gallery assistant. Illustrator. Architect. Photographer. Print maker. Fashion designer. Product designer. Interior designer. Marketing. Advertising. Creative director. Game designer. Web designer. Animator. Content creator. Art historian. Art therapist. Buyer.	